

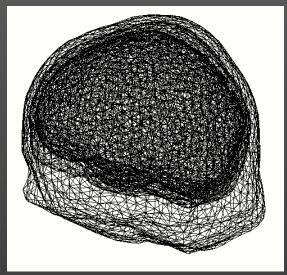
# EEG/MEG Source Estimation Workshop 14 March 2017

**Olaf Hauk** 

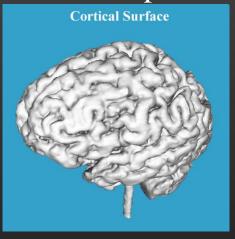
MRC Cognition and Brain Sciences Unit olaf.hauk@mrc-cbu.cam.ac.uk

# Ingredients for Source Estimation

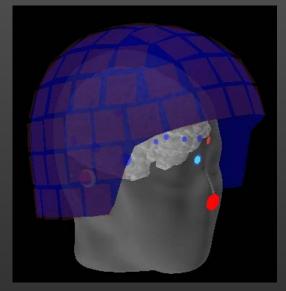
Volume Conductor/ Head Model



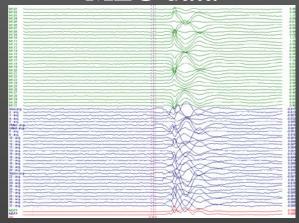
Source Space



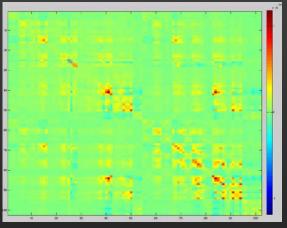
Coordinate Transformation



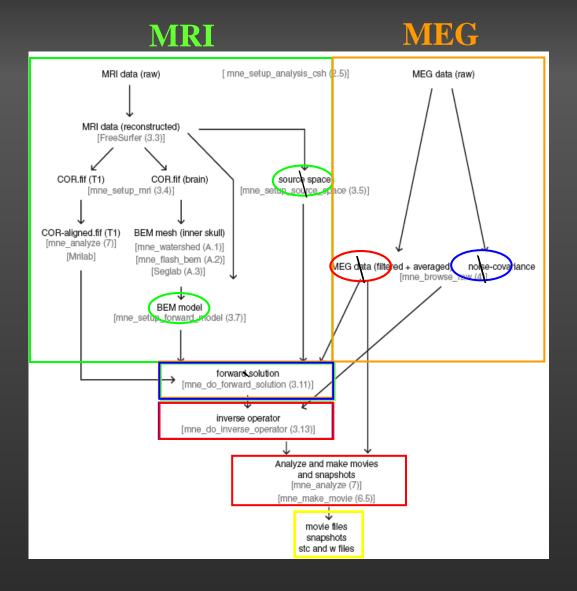
MEG data



Noise/Covariance Matrix



# The Path to the Source

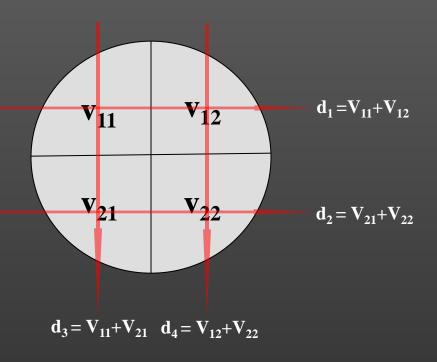


MNE software: <a href="http://www.martinos.org/mne/">http://www.martinos.org/mne/</a>

See also: <a href="http://www.mrc-cbu.cam.ac.uk/methods-and-resources/imaginganalysis/">http://www.mrc-cbu.cam.ac.uk/methods-and-resources/imaginganalysis/</a>

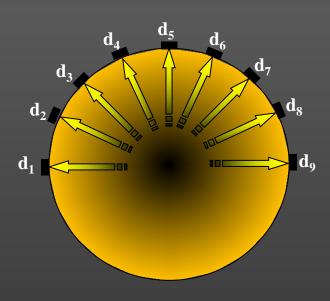
# Why Inverse "Problem"?

### Tomography (CT, fMRI...)



$$\begin{aligned} \mathbf{d}_{1} &= \mathbf{V}_{11} + \mathbf{V}_{12} \\ \mathbf{d}_{2} &= \mathbf{V}_{21} + \mathbf{V}_{22} \\ \mathbf{d}_{3} &= \mathbf{V}_{11} + \mathbf{V}_{21} \\ \mathbf{d}_{4} &= \mathbf{V}_{12} + \mathbf{V}_{22} \end{aligned}$$

#### EEG/MEG



$$\mathbf{d_1} = \mathbf{V_{11}} + \mathbf{V_{12}} + \mathbf{V_{13}} + \mathbf{v_{14}} \dots$$

$$\mathbf{d}_{2} = \mathbf{V}_{21} + \mathbf{V}_{22} + \mathbf{V}_{23} + \mathbf{v}_{24} \dots$$

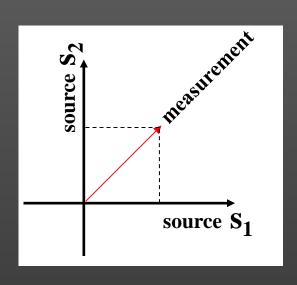
Information is lost during measurement

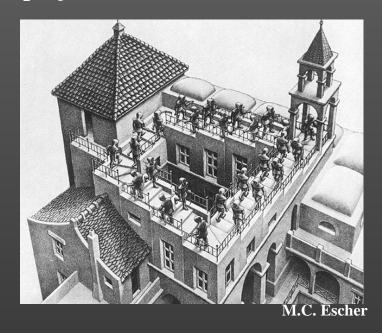
Cannot be retrieved by mathematics

Inherently limits spatial resolution

# Why Inverse "Problem"?

Reconstructing information from an incomplete projection:





In "signal space", we see a faint shadow of activity in "source space".

If you are not shocked by the EEG/MEG inverse problem... then you haven't understood it yet.

(freely adapted from Niels Bohr)

# Non-Uniquely Solvable Problem

#### What is the solution to

$$\mathbf{x}_1 + \mathbf{x}_2 = \mathbf{1}$$

#### Maybe

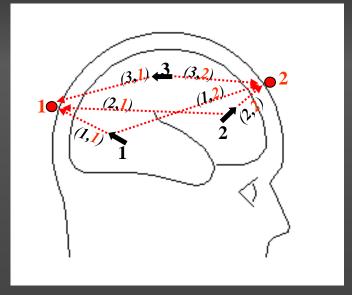
$$x_1 = 0 ; x_2 = 1$$
 ?  $x_1 = 1 ; x_2 = 0$  ?  $x_1 = 1000 ; x_2 = -999$  ?  $x_1 = \pi ; x_2 = (1-\pi)$  ?

#### The minimum norm solution is:

$$x_1 = 0.5$$
;  $x_2 = 0.5$ 

with  $(0.5^2 + 0.5^2)=0.5$  the minimum norm among all possible solutions

# Non-Uniquely Solvable Problem



### "Minimum Norm Solution"

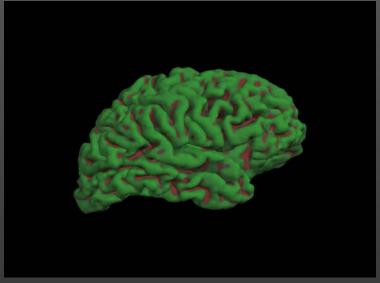
MNE produces solution with minimal power or "norm":

$$\left(j_1^2 + j_2^2 + j_3^2\right)$$

# MRI Preprocessing: Source Space and Head Model

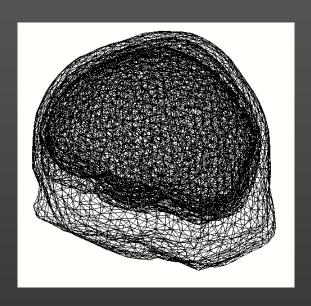
# Source Space,

e.g. grey matter, 3D volume



http://www.cogsci.ucsd.edu/~sereno/movies.html

# Volume Conductor/Head Model e.g. sphere, 1- or 3-compartments from MRI

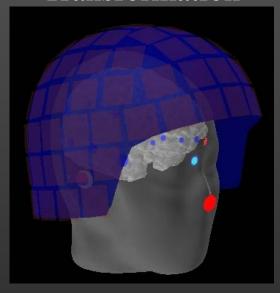


Sometimes "standard head models" are used, when no individual MRIs available.

SPM uses the same "canonical mesh" as source space for every subjects, but adjusts it individually.

# Coregistration of EEG/MEG and MRI Spaces

Coordinate Transformation

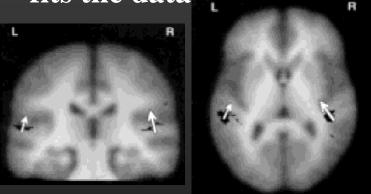


# Source Estimation Approaches

### "Dipole Fitting"

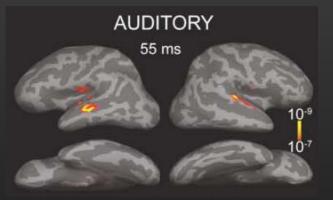
- 1. Assume there are only a few distinct sources
- 2. Iteratively adjust the location, orientation and strength of a few dipoles...

3. ...until the result best fits the data



### "Distributed Sources"

- 1. Assume sources are everywhere (e.g. distributed across the whole cortex)
- 2. Find the distribution of source strengths that explains the data...
- 3. ...AND fulfils other constraints



# Minimum Norm Estimation: Minimal Modelling Assumptions

#### "No frills" solution (Minimum Norm)

$$(\widehat{\mathbf{s}} - \widehat{\mathbf{s}}_0)^T \mathbf{C}_{\mathbf{s}} (\widehat{\mathbf{s}} - \widehat{\mathbf{s}}_0) = \min$$
  
 $(\mathbf{L}\widehat{\mathbf{s}} - \mathbf{d})^T \mathbf{C}_d (\mathbf{L}\widehat{\mathbf{s}} - \mathbf{d}) = \varepsilon > 0$ 

$$\widehat{\mathbf{s}} = \widehat{\mathbf{s}}_0 + \mathbf{C}_s^{-1} \mathbf{L}^T \left( \mathbf{L} \mathbf{C}_s^{-1} \mathbf{L}^T + \lambda \ \mathbf{C}_d^{-1} \right)^{-1} \left( \mathbf{d} - \mathbf{L} \widehat{\mathbf{s}}_0 \right)$$

### "Minimum Least-**Squares Solution**"

$$\widehat{\mathbf{s}} = \mathbf{L}^T \left( \mathbf{L} \mathbf{L}^T + \lambda \mathbf{I} \right)^{-1} \mathbf{d}$$

#### "Most likely" solution (Maximum Likelihood)

$$\mathbf{P} (\mathbf{s}) \sim \exp\{-(\hat{\mathbf{s}} - [\mathbf{s}])^T \mathbf{C}_s (\hat{\mathbf{s}} - [\mathbf{s}])\}$$

$$\mathbf{P} (\mathbf{d}, \hat{\mathbf{s}}) \sim \exp\{-(\mathbf{d} - \mathbf{L}\hat{\mathbf{s}})^T \mathbf{C}_s (\mathbf{d} - \mathbf{L}\hat{\mathbf{s}})\}$$



$$\hat{\mathbf{s}} = [\mathbf{s}] + \mathbf{C}_s^{-1} \mathbf{L}^T (\mathbf{L} \mathbf{C}_s^{-1} \mathbf{L}^T + \lambda \mathbf{C}_d^{-1})^{-1} (\mathbf{d} - \mathbf{L}[\mathbf{s}])$$



$$\widehat{\mathbf{s}} = \mathbf{L}^T (\mathbf{L} \mathbf{L}^T + \lambda \mathbf{I})^{-1} \mathbf{d}$$

#### "Best focussing" solution (Beamformer)

$$Min\left(\mathbf{W}(\mathbf{r}_{i} - \mathbf{t}_{i})\right)^{2}$$

$$Min([\mathbf{G}_{i.}\mathbf{n}]^2) \Rightarrow Min(\mathbf{G}_{i.}\mathbf{C}_{n}\mathbf{G}_{i.}^T)$$

$$\mathbf{G}_{i.} = (\mathbf{S} + \lambda \mathbf{C}_{n})^{-1} \mathbf{u}$$

$$\mathbf{S} = \mathbf{L} \mathbf{L}^{T} \quad \mathbf{u} = \mathbf{L}_{i}$$

$$\mathbf{G}_{i.} = (\mathbf{L} \mathbf{L}^{T} + \lambda \mathbf{I})^{-1} \mathbf{L}_{i}$$



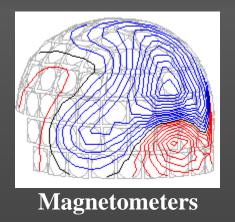
$$\widehat{\mathbf{s}} = \mathbf{L}^T \left( \mathbf{L} \mathbf{L}^T + \lambda \mathbf{I} \right)^{-1} \mathbf{d}$$

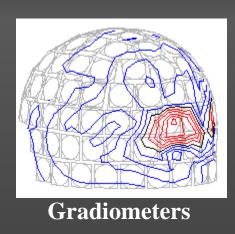


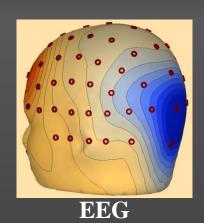
All approaches converge to the same solution if no a priori information is available

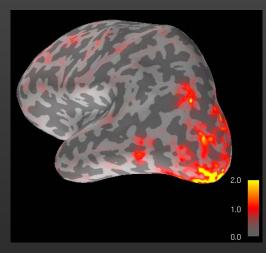
There are many possible assumptions, and therefore many different methods – but unfortunately no gold standard to properly compare them

# Visually Evoked Activity ~100 ms



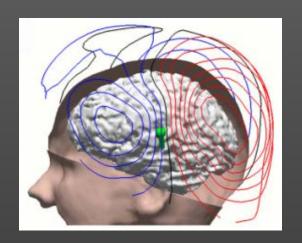


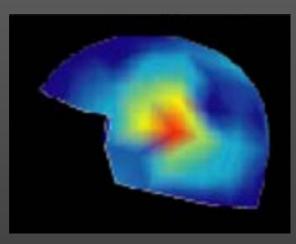


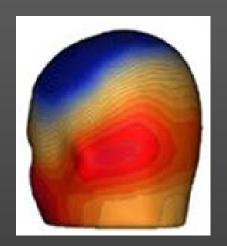


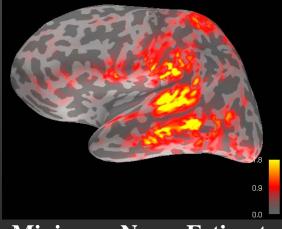
**Minimum Norm Estimate** 

# **Auditorily Evoked Activity**



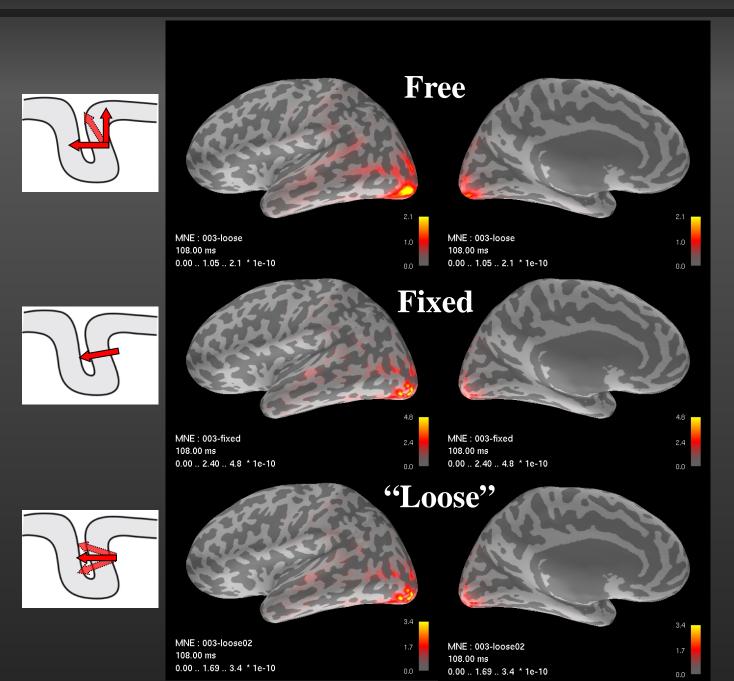






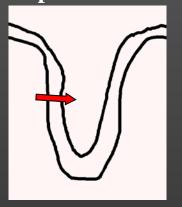
**Minimum Norm Estimate** 

### Source Orientation Constraints

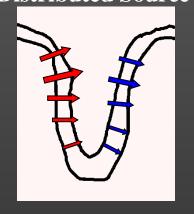


# Direction of Current Flow

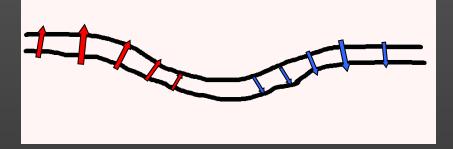
**Dipole Source** 



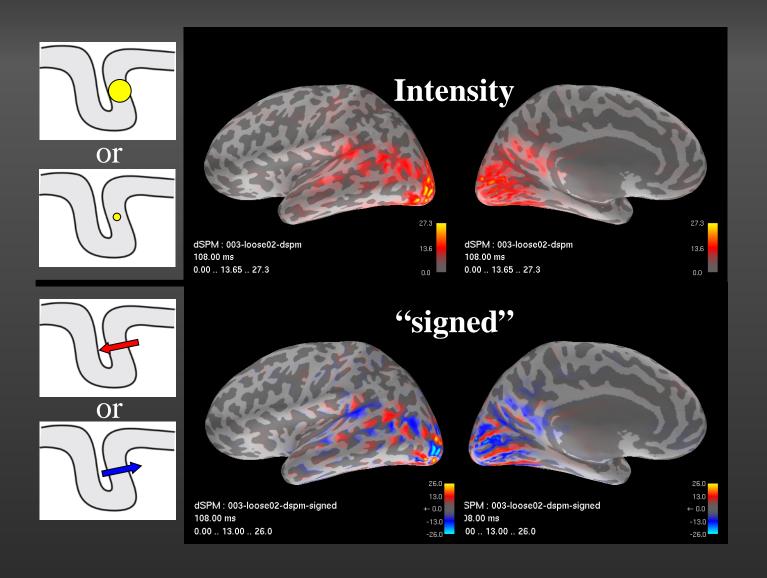
**Distributed Source** 



**Distributed Source, Inflated Surface** 

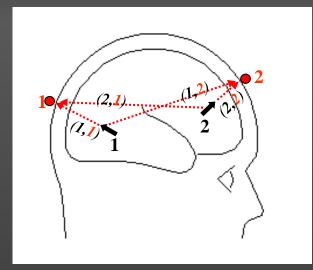


# Direction of Current Flow

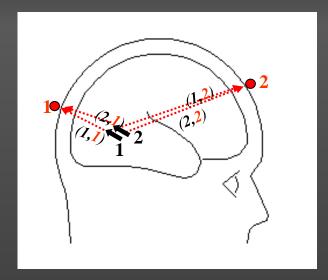


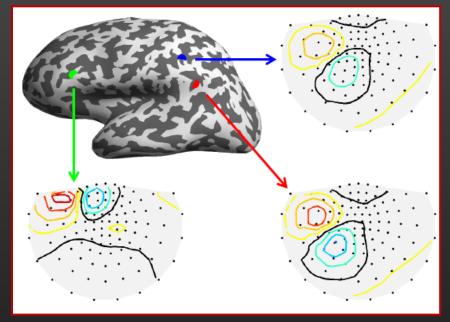
# (In)Stability - Sensitivity to Noise

### Stable



### Instable





Similar topographies are difficult to distinguish, especially in the presence of noise.

### Noise covariance

### Some channels are noisier than others

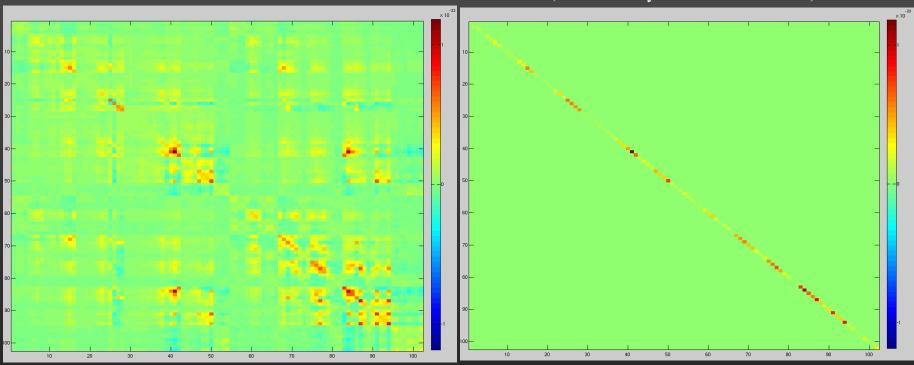
⇒They should get different weights in your analysis

### Sensors are not independent

=> Sensors that carry the same information should be downweighted relative to more independent sensors

(Full) Noise Covariance Matrix

# (Diagonal) Noise Covariance Matrix (contains only variance for sensors)



# Spatial Resolution:

# Point-Spread and Cross-Talk/Leakage

Cross-Talk/Leakage



**Point-Spread** 



Liu et al., HBM 2002

"How other sources may affect the spatial filter for this source"

"How this source affects other spatial filters"

# Spatial Resolution of Source Estimation

### **Spatial resolution depends on:**

modeling assumptions
number of sensors (EEG/MEG or both)
source location
source orientation
signal-to-noise ratio
head modeling

=> difficult to make general statement

# Spatial Resolution - A Naïve Estimate

#### With *n* sensors:

- -> *n* independent measurements
- -> *n* independent parameters estimable
- -> at best separate activity from n brain regions Sensors are not independent ->  $\sim$  50 degrees of freedom

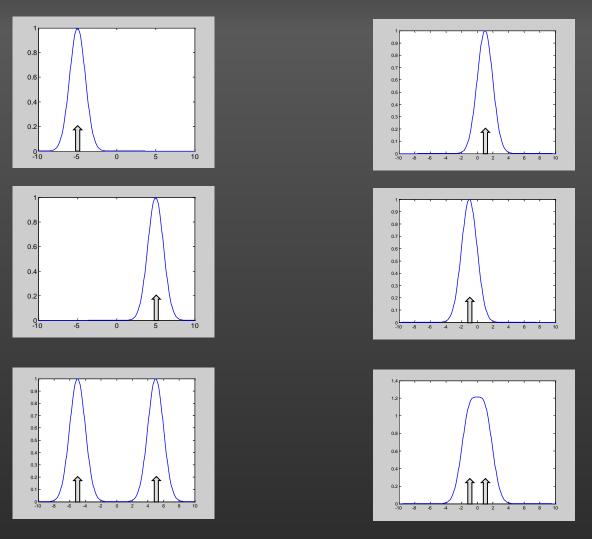
Volume of source space: Sphere 8cm minus sphere 4 cm: volume ~1877 cm<sup>3</sup>

"Resel":  $38 \text{ cm}^3 -> 3.4^3 \text{ cm}^3$ 

The spatial resolution of the **measurement** is inherently limited!

### **Linear Methods are Convenient Because Of...**

### ...the Superposition Principle



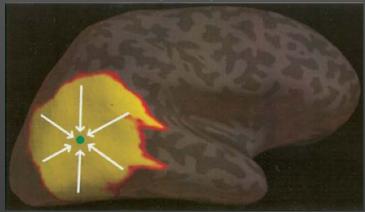
If you know the behaviour for point sources, you can predict the behaviour for complex sources

# Spatial Resolution:

# Point-Spread and Cross-Talk/Leakage

Cross-Talk Function (CTF)

**Point-Spread Function** (PSF)



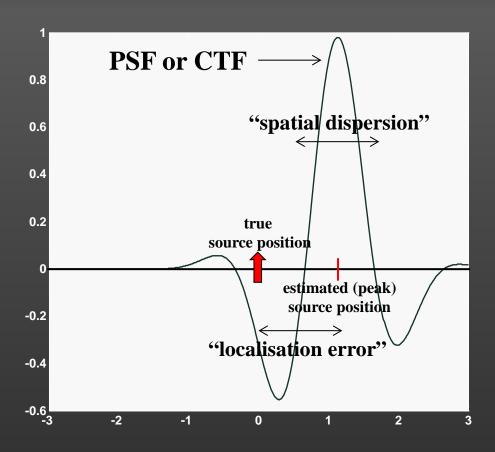


Liu et al., HBM 2002

How other sources may affect the estimate for this source

How this source affects estimates for other sources

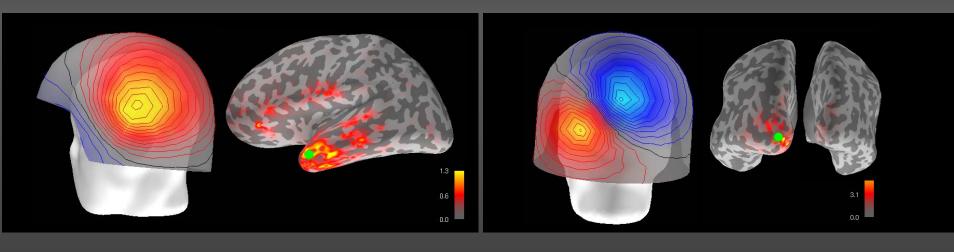
# Quantifying "Resolution"



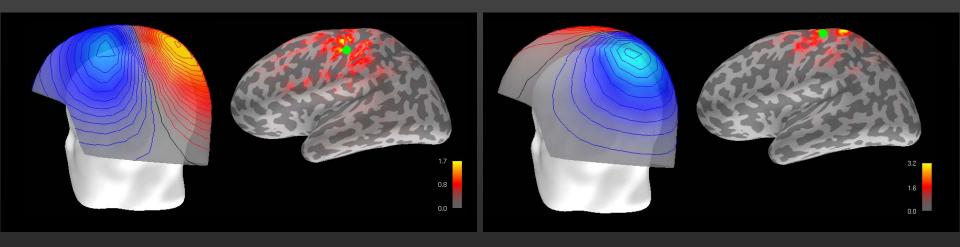
It's not just "peak localisation" that counts, but also spatial extent of the distribution ("resolution")

# PSFs and CTFs for Some ROIs

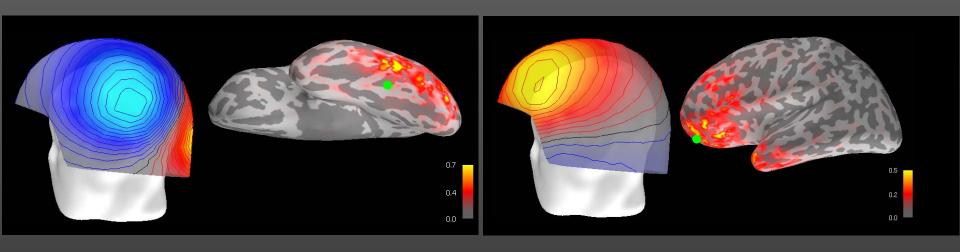
For MNE, PSFs and CTFs turn out to be the same



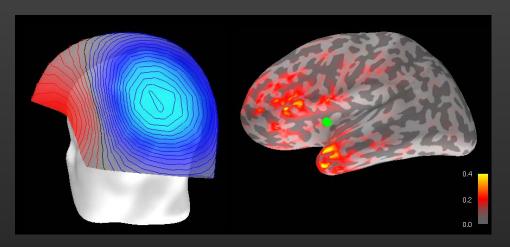
Good



# Localisation for Some ROIs



Less good



### Comparing Methods

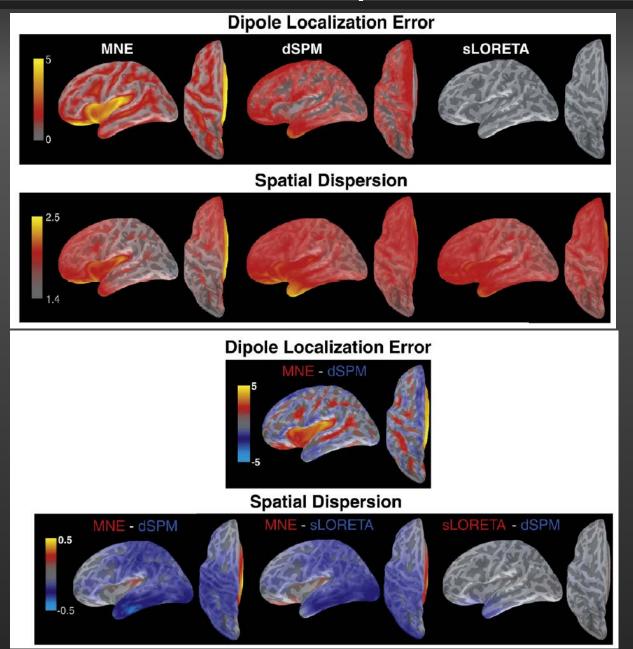
Different methods make different compromises.

There is no "best" method – best for what?

One should compare methods for the same purpose and under the same assumptions.

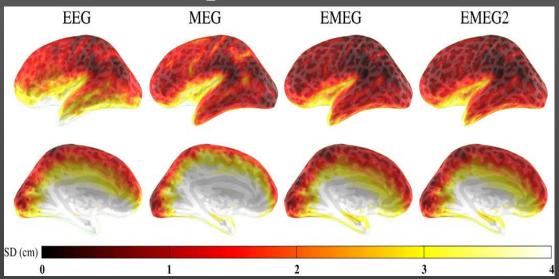
Difficult to generalize results from one example or data set => Important to understand the principles

# Method Comparison

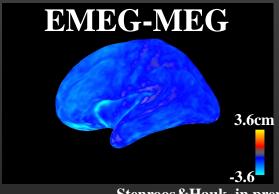


### Combining EEG and MEG Increases Resolution

### **Spatial Extent**



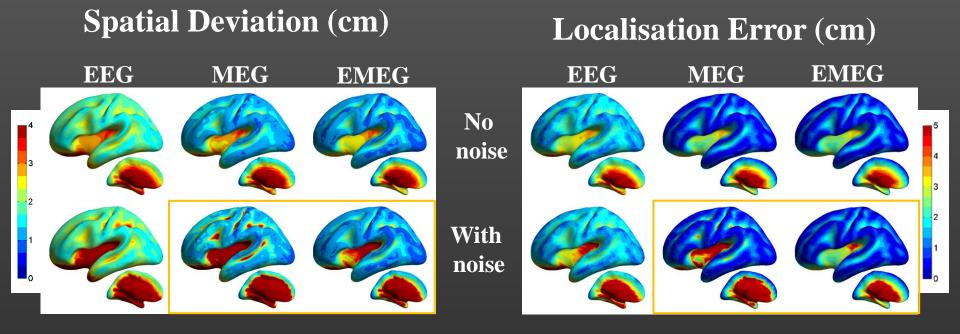
Molins et al., Neuroimage 2008



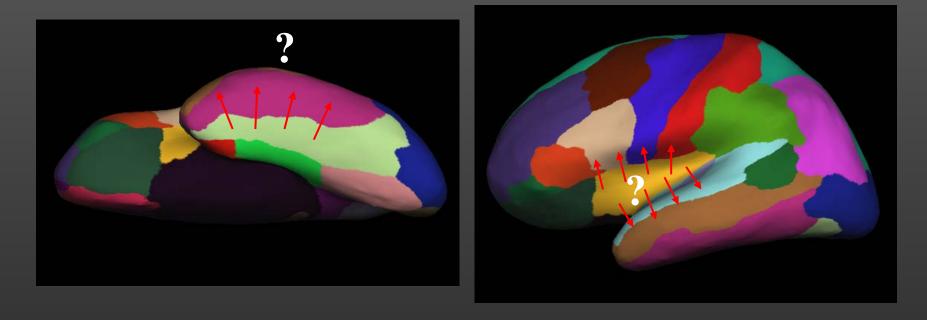
Stenroos&Hauk, in prep

# Combining EEG and MEG Improves Resolution

...especially in the presence of (correlated) noise



# Localisation Bias Has Consequences for ROI analysis



**Desikan-Killiany Atlas parcellation**